

A brief history of computer games - part 2

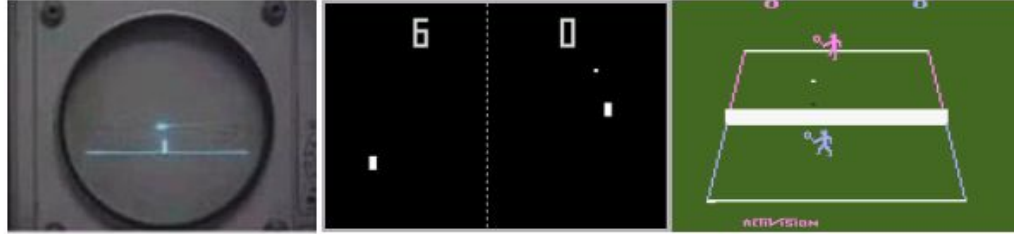
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- Microsoft and Sony responded to the Wii with the Playstation Move and Kinect.
- Only the Wii U has been announced of the next generation of consoles.
- Console manufacturers are looking to the cloud
- Mobile is taking off

Changes in Tennis



Changes in graphics



Changes in graphics



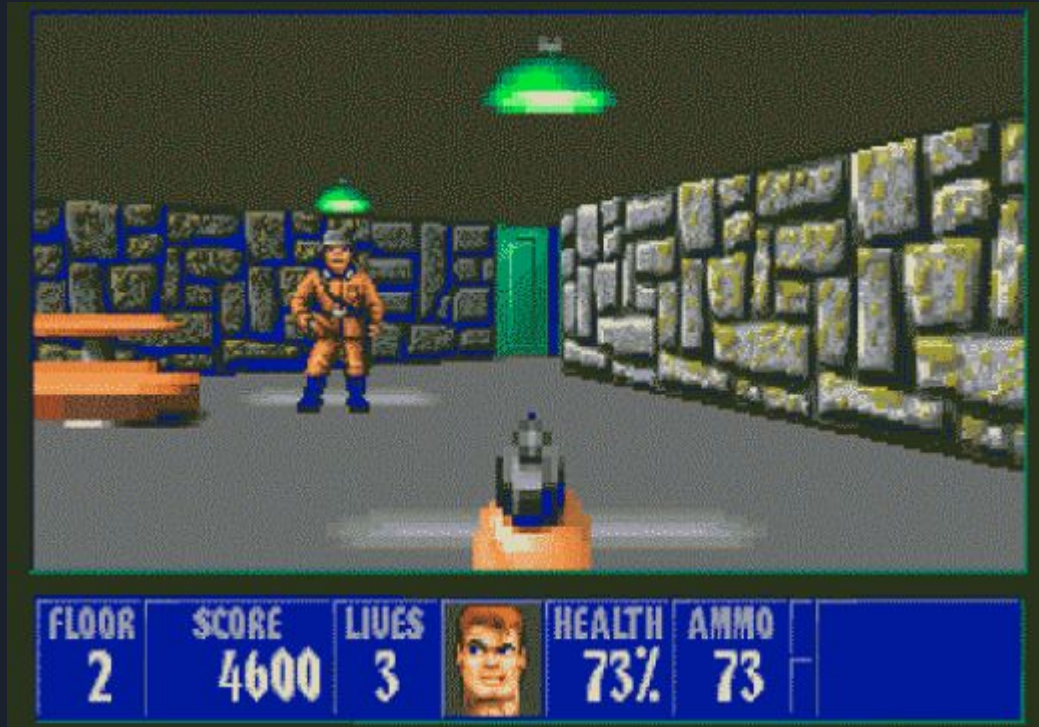
Changes in graphics



Changes in graphics



Changes in graphics



Changes in graphics



Changes in graphics (not part of paper)



Changes in interaction devices





Changes in demographics

- The first computer games were played in the arcades.
- Men dominated the audience.
- Things started to change with hand-held devices..
- and even more with the Internet.
- Now pretty much everyone plays games.



Changes in gameplay

- In arcades it was important that users spent as many quarters as possible.
- The first game with an ending came in 1984.
- Permanent storage changed the game
- The internet led to more interaction between players



Changes in business

- In the early days game were created by individuals
- When the industry started to grow so did the development teams
- Publishers are important now
- We now see a big growth in smaller games
- New models have appeared



Thank you for listening!