

TDT4127 Programming and Numerics

Week 38

Equation solving

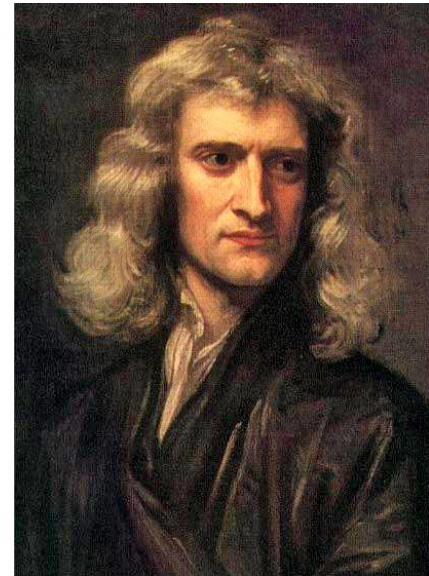
Algorithms: Newton's method, secant method

News

- **Exercises** are now scheduled for hand-in on Mondays
 - Due to better capacity of teaching assistants on Mondays
- **QueueMe** is replaced by blackboards/pen and paper
- **Lectures** will stay at this time and location
- Remember that you can ask questions on **Piazza**
 - Our teaching assistants will answer as quickly as they can
 - Allows your questions to help others
 - Reduces load on teaching assistants vs. email

Learning goals

- Goals
 - Solving equations numerically
 - Algorithm statements
 - *Newton's method, secant method*
 - Implementation tips
 - Convergence analysis – *next week*
- Curriculum
 - Exercises 3 and 5



Solving equations numerically

- The prototypical equation to solve:

$$f(x) = 0$$

- *Any other equation* can be reduced to this; if we wish to solve

$$g(x) = h(x)$$

for x , simply reduce it to $f(x) = 0$ by setting $f(x) = g(x) - h(x)$.

- For now, we consider one-dimensional equations.

- More dimensions to come in week 42!

- Many different algorithms exist

- Bisection method (week 36)
- Newton's method (today)
- Secant method (today)

Newton's method

- Last week: Numerical integration
 - We approximated f by constant, linear and quadratic functions
 - Can we do something similar to solve equations here?
 - A linear approximation to $f(x)$, based on Taylor expansion:

$$g(x) = f(x_0) + f'(x_0)(x - x_0)$$

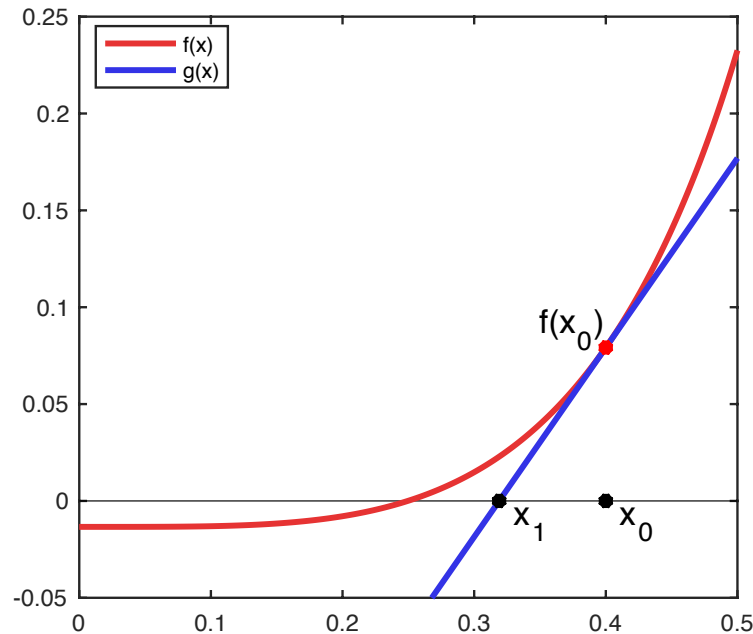
$$g(x) = 0 \text{ solved by } x = x_0 - f(x_0)/f'(x_0)$$

- The linear approximation $g(x)$ is exactly the tangent line
 - Interpretation: follow the tangents toward a zero!

Example

$$f(x) = \tan(e^{x^4}), \quad f'(x) = \frac{4x^3 e^{x^4}}{\tan(e^{x^4})}$$

$$x_1 = x_0 - f(x_0)/f'(x_0)$$

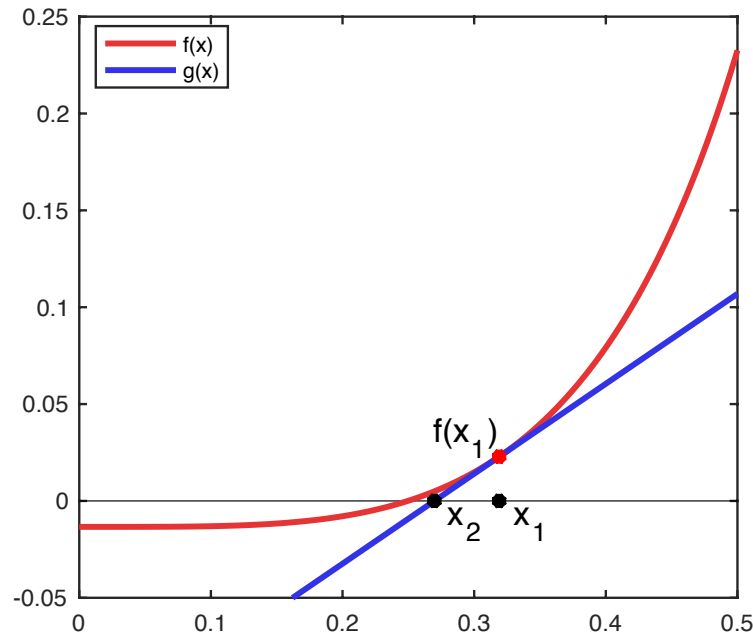


$$x_0 = 0.4000, \quad x_1 = 0.3190$$
$$f(x_0) = 0.0792, \quad f(x_1) = 0.0229$$

Example

$$f(x) = \tan(e^{x^4}), \quad f'(x) = \frac{4x^3 e^{x^4}}{\tan(e^{x^4})}$$

$$x_2 = x_1 - f(x_1)/f'(x_1)$$

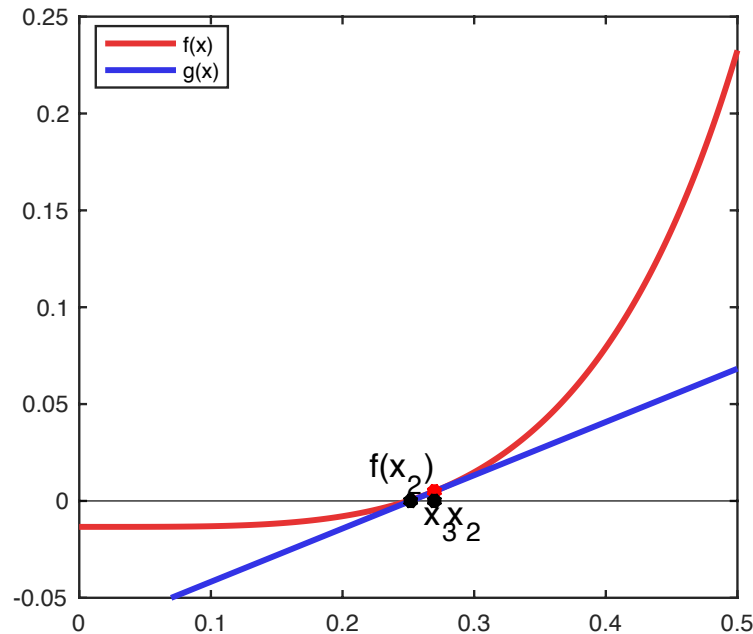


$$x_1 = 0.3190, \quad x_2 = 0.2698$$
$$f(x_1) = 0.0229, \quad f(x_2) = 0.0050$$

Example

$$f(x) = \tan(e^{x^4}), \quad f'(x) = \frac{4x^3 e^{x^4}}{\tan(e^{x^4})}$$

$$x_3 = x_2 - f(x_2)/f'(x_2)$$



$$x_2 = 0.2698, \quad x_3 = 0.2518$$
$$f(x_2) = 0.0050, \quad f(x_3) = 0.0005$$

Stopping criteria

- Updates are given by

$$x_{k+1} = x_k - f(x_k)/f'(x_k)$$

- Unlike numerical integration, number of iterations is not set.

- When do we stop?

- When iterations give sufficiently small improvements

$$|x_{k+1} - x_k| < \delta, \text{ possibly } |x_{k+1} - x_k| < \delta|x_1 - x_0|$$

- When the function value is small enough

$$|f(x_k)| < \epsilon, \text{ possibly } |f(x_k)| < \epsilon|f(x_0)|$$

- Or a combination of the two

$$|x_{k+1} - x_k| < \delta \text{ or } |f(x_k)| < \epsilon$$

- Typically, a combination is used

- But at least one check must be there, otherwise we'll never stop!

Implementation

- Open-ended iterations with a criterion to check every iteration is perfect for a `while` loop
- Pseudocode:

```
x = ...
```

```
epsilon = ...
```

```
stop_criterion = False
```

```
while stop_criterion is False:
```

```
    x = x - f(x)/f'(x)
```

```
    stop_criterion = bool(... < epsilon)
```

The secant method

- Newton's method requires knowledge of $f'(x)$
 - This is not always available.
- Use a finite difference approximation instead
 - Introduced in Exercise 1, not explicitly curriculum

$$f'(x_k) \approx \frac{f(x_k) - f(x_{k-1})}{x_k - x_{k-1}}$$

- Using this, we get:

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)} \approx x_k - f(x_k) \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})}$$

- Example of a quasi-Newton method
 - A class of methods often used in practice, not curriculum

Comparisons between three methods

- We have seen three root finding methods so far:
 - Bisection method, Newton's method and secant method
 - When do you use one over the others?
- Algorithmic restrictions
 - Newton's method requires $f'(x)$ in addition to $f(x)$
- Safety of use
 - Bisection is safest
 - As long as f is continuous, it converges
 - Both Newton's method and the secant method can fail
 - Depending on the starting point, more about this next week
- Speed of convergence
 - Given that they work, Newton's method is fastest, followed by the secant method and, far behind, the bisection method.

Newton's method in optimization

- Optimization is the task of finding the minimum or maximum of a function $f(x)$
- Basic knowledge: At an extreme point, $f'(x) = 0$.
- Use Newton's method on $f'(x)$ to solve this:

$$x_{k+1} = x_k - \frac{f'(x_k)}{f''(x_k)}$$

- Very fast algorithm, when applicable

Summary

- Newton's method is an algorithm for root finding
 - Starts from an initial guess and produces better and better guesses from there
- Simpson's method is a derivative-free version of Newton's method
- Implementing root finders is best done using `while` loops.
- Choose the algorithm that is appropriate to your problem
- Next week: convergence analysis

Questions?